

Use of the Tiktok Application to Reduce Teen Verbal Aggression in OSM, Ambon City

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Received: 5 Juni 2022
Revised: 10 Juni 2022
Accepted: 13 Juni 2022

Abstract

The purpose of this study was to determine the description of verbal aggression in adolescents at OSM, Ambon City and to formulate and develop a module for using the tiktok application to reduce adolescent verbal aggression in OSM, Ambon City. The research and development procedure is based on this research to produce a module for using the tiktok application. In general, this type of research uses quantitative research. The results show that adolescent verbal aggression in OSM, Ambon city is in the moderate category (94%). Of the five aspects, the lowest is the aspect of empathy and the highest is the coding aspect of verbal aggression messages. The overall results of the validation test show that this module is at a score of 0.98, which means the module for using the tiktok application to reduce adolescent verbal aggression in OSM, Ambon City is in the moderate category.

Keywords: Tiktok Application, Verbal aggression, Teenagers

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How to Cite: Huliselan, N., & Until, P. (2022). Use of the Tiktok Application to Reduce Teen Verbal Aggression in OSM, Ambon City. *International Journal of Education, Information Technology, and Others*, 5(5), 150-155. <https://doi.org/10.5281/zenodo.7466399>

INTRODUCTION

Adolescence is a period of transition from children to adults which raises a lot of problems, thus requiring special attention, handling and explanation to explore them (Apriyeni, Machmud and Sarfika, 2019). Adolescence is also referred to as *emerging adulthood* or the age of growing up. At this age, adolescents will learn to explore and conduct experiments in their lives, such as choosing a career path to the lifestyle they want to adopt (Santrock, 2007).

Adolescence can also be said to be a period of *stress and strain* or a period of turmoil and indecision. This causes teenagers to start rejecting habits at home and starting to form groups called gangs (Panjuju and Umami, 2005). In adolescent development, the most critical period is the emotional development that occurs in each individual.

The emotional development of adolescence causes a person to have a high desire to explore something in their environment that interests them. This causes adolescents to sometimes find it difficult to distinguish positive or negative things. One of the consequences that occurs when teenagers find it difficult to distinguish between positive and negative things, one of which is that teenagers can become rebellious or engage in aggressive behavior (Lutfiani, Sri & Setyawati, in Yunalia and Etika, 2020).

The current state of youth in Indonesia is very concerning. This can be seen from the current condition of teenagers who tend to be more free and rarely



pay attention to the moral values contained in every action they do. Teenagers tend to be more aggressive, emotionally unstable, and unable to hold back their impulses. During puberty or near adulthood, adolescents experience a lot of external influences that cause them to be influenced by the environment. This results in adolescents who are unable to adjust or adapt to an ever-changing environment to engage in maladaptive behavior, such as aggressive behavior that can harm others and also themselves (Santrock, in Yanizon and Sesriani, 2019).

OSM is one of the areas in the city of Ambon, which is located in the Nusaniwe sub-district. Based on observations, many teenagers in the OSM area are always involved in actions that tend to be aggressive behavior both physically and verbally. This is indicated by the beating, throwing and destruction of goods. In addition to swearing words, rejecting and sneering at his friends and even older people.

This was clarified by observations and interviews conducted by researchers with 12 teenagers who were at OSM on April 18 2021, it was found that these teenagers often used words such as swearing to communicate with their interlocutors. They feel that it's a normal thing to do and it's no wonder it's considered a lingua franca. These languages have also changed, not only limited to swearing but towards things that are pornographic in nature. Usually these swear words are shown to their friends who don't do the right thing, but sometimes as a form of expression when what they want isn't right. Not infrequently among them also reject their friends who are considered not to support the arguments of individuals.

This is also supported by interviews conducted by researchers with Congregational Pastors and Parents on April 18, 2021 which revealed that children at OSM really like to swear, they say the name of God like *Tuangala, dogs, pigs* and even worse swear by saying organs. -sexual organs. This has become a cause for concern, even though they have been advised and warned until there is a struggle at several points or paths in OSM, they still repeat the incident.

Individuals feel that swearing or speaking harshly to friends who do not comply with their wishes is a good and normal thing. With this behavior, his friend became afraid. Verbal aggressive behavior is considered as extraordinary compared to physical aggression or hitting. This is in accordance with the opinion of Hardoni, Neherta and Sarfika, (2019) that adolescents experience a tendency to verbal aggression, that is, almost half of adolescents commit verbal violence in ways such as blatant rejection and quick reactions. This shows that teenagers tend to express their anger by verbally attacking. It is further said that if this condition is continuously allowed to continue, it will cause various kinds of losses and negative impacts, such as low learning achievement and poor social interaction with peers.

In today's technological developments, teenagers often use social media to interact, and one of the most prominent applications that is very popular among children and adolescents is the Tiktok application (Jawa Pos, in Aprilian, Eita and Afriyanti, 2019).

Tik Tok is one of the most popular and popular applications in the world. Tik Tok allows its users to create 15-60 second videos with music, filters, and several other creative features. Tik tok is considered as something negative as it is used to spread *cyber bullying*. However, several studies have shown that tiktok can

increase adolescent self-confidence (Adawiyah, 2020), Tiktok as a medium for reconstructing individual thoughts to stop *body shaming* (Islamiyah, 2020) and tiktok can be used for communication expressions where individuals can love themselves (Pratama and Muchlis, 2020).

METHODOLOGY

The method used in this study is research development (research development) a combination of Borg & Gall (2003) and Dick & Carey (1990). The procedures and stages of this research were carried out for 2 (two) years.

The first year, namely: 1) Preliminary study, namely conducting a literature review and empirical studies on adolescent verbal aggression in Ambon City OSM. 2) Planning, namely the formulation of a model for using the tiktok application to reduce adolescent verbal aggression. 3) Development of the initial product The module for using the Tiktok application is arranged systematically as follows: (a) rationale and assumptions, (b) formulating competency standards, (c) module objectives, (d), preparation of conflict resolution skills materials for students (e) develop conflict resolution ability modules for students, (g) evaluation and indicators of success 4). Expert Validation, Practitioners and Revision

To obtain a description of adolescent verbal aggression, a research instrument was developed in the form of the VAS Scale (*Verbal Aggressiveness Scale*) from Infante and Wigley, (1986), which is based on the conceptualization of verbal aggressiveness as a trait in which individuals attack other people's self-concepts. The sample used was 100 teenagers in Ambon City OSM who were determined randomly.

RESULTS AND DISCUSSION

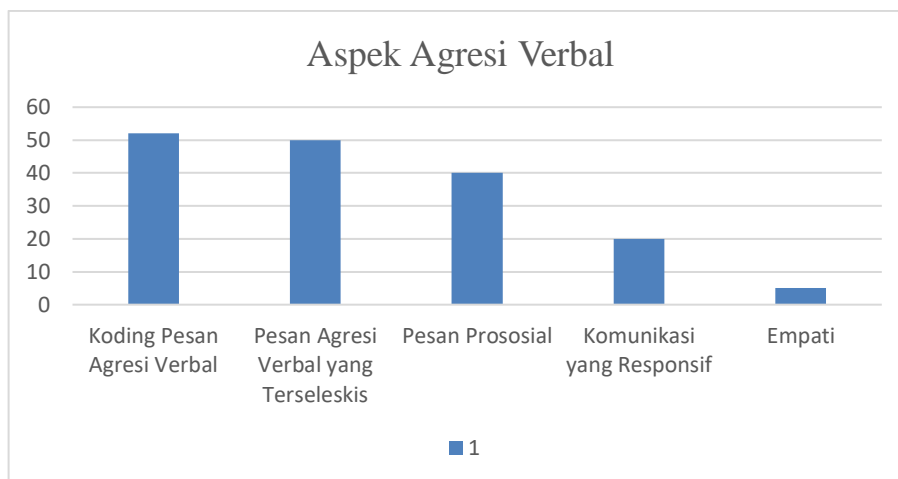
The results of the preliminary study, namely conducting a literature review on the use of the tiktok application and empirical studies (*need assessment*) on verbal aggression involving 100 adolescents in OSM, Ambon City, obtained a picture of verbal aggression which is presented in table 1 below. Based on the results of distributing the Verbal Aggressive scale instrument to 100 adolescents in Ambon city OSM, the verbal aggressive profile was obtained which is presented in the following table.

Table 1
Verbal Aggressive Score Category

CATEGORY	RANGE	FREQUENCY	PERCENTAGE
High	$X > 60$	6	6%
Moderate	$40 < X \leq 60$	94	94%
Low	$X \leq 40$	0	0
Total		100	100%

The data shows that adolescents' verbal aggressiveness is generally in the moderate category, namely 94 people or 94%. This means that some of the teenagers in Ambon city OSM tend to be verbally aggressive in interacting with other people. Meanwhile, 6 people or 6% of teenagers show high verbal aggression, which means they always do verbal aggression towards other people. In addition to

the description of general behavior, the results of the percentage score analysis for each bullying behavior are also reviewed, as presented in Graph 1 below.



Graph 1. Aspects of Verbal Aggression in Adolescents in OSM, Ambon City

The graph above shows that of the three aspects of adolescent verbal aggression in OSM Ambon city, the lowest percentage is in the aspect of empathy (5%) and the highest percentage is 52% in the coding aspect of verbal aggression messages.

Researchers considered the impact of verbal aggression on adolescents and also looked at journal references related to the development of the tiktok application module, so the researchers concluded to develop the tiktok application module product as the right solution to help caregivers, the Church and the local government.

Development planning, which is built into the tiktok application module to reduce adolescent verbal aggression in OSM, Ambon city, namely 1) formulate competency standards for the purpose of producing tiktok module products to support the implementation of guidance and counseling services in handling verbal aggression in OSM, Ambon city., (2) Designing the design and product content of the tiktok application module is made with original content made for a certain duration.

Developing the initial form, the tiktok application module to reduce verbal aggression as outlined in the package (1) Tiktok Application General Guidelines as a Support for the Implementation of Verbal Aggression Handling, namely the general guidebook for the tiktok application module which consists of (a) rationalization and assumptions, (b) formulating standards competence, (c) model objectives, (d) counselor competence, (e) structure and stages of module implementation, (f) evaluation and indicators of success., guidelines for implementing the tiktok application module to reduce the application of OSM youth tiktok in Ambon city, (a) introduction , (b) disclosure of the results of the initial assessment, preparation (*informant consent* of parents) consider implementation time, prepare participants who may take part (d) implementation (Set schedule of sessions) (e) Manage Experience (Discussion and Reflection); Limited trials

(validation) required material validators and media validators to provide an assessment of product content and acceptability. The implementation of validation in product development is carried out quantitatively through an assessment questionnaire, as well as using columns that make it easier for the validator to provide suggestions and input related to the media being developed.

Meanwhile, the implementation of the user validation test (practitioners) was carried out by 2 lecturers in a quantitative way through an assessment questionnaire, as well as by providing suggestions and input through the information column provided by the researcher. Evaluation of the expert assessment of the tiktok application material was carried out by 2 lecturers of the Counseling Guidance study program and psychologists.

From the assessment of the validity test of material experts on the usability aspect, a score of 5 is obtained; the feasibility aspect gets a score of 6; the aspect of decency obtains a score of 6; The overall results of the tiktok application module validation test quantitatively showed a score of 0.96, meaning that the tiktok application module product for reducing adolescent verbal aggression in OSM, Ambon City, is included in the very appropriate category. Suggestions are given to improve the use of the tiktok application module, namely: 1) determine the right guidance design for adaptation to the tiktok application, 2) change the naming of the usage procedure to a service procedure, 3) pay attention to the media with the subject's age. The input given by media experts is to add content and provide varied nuances to the modules so that teenagers are interested.

The results of the Practitioner's assessment obtained a quantitative score showing a score of 0.98, which means that the tiktok application module product for reducing adolescent verbal aggression is included in the very appropriate category.

CONCLUSION

The level of verbal aggression in adolescents in OSM is 100 people, generally in the moderate category, namely 94 people or 94%. This shows that 94 percent, did verbal aggression. Of the five aspects of verbal aggression, the lowest percentage is in empathy and 52% is in the coding aspect of verbal aggression messages. The module for using the tiktok application to reduce verbal aggression is in a very suitable category based on expert validity tests.

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